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## Sonic Adventure 2 Download For Pc [full Version]



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### About This Game

In the fight between heroes and villains, will you choose to save the world or conquer it?

The hunt for the Chaos Emeralds is on and battle lines have been drawn between Hero and Dark. Experience two unique adventures featuring both long-time heroes and new and returning villains as they battle for the fate of the world!

Save the day as heroes Sonic, Tails, and Knuckles or cause chaos as Shadow, Dr. Eggman, and Rouge, utilizing each of their unique skills and abilities!

Take a break from the main story and challenge a friend in two-player across kart racing and other competitive modes!

Raise your own pet Chao, improve their statistics, and compete with them in unique mini-games!

Challenge yourself to complete over 150 unique missions across 30 action filled stages!

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Title: Sonic Adventure 2  
Genre: Action  
Developer:  
SEGA  
Publisher:  
SEGA  
Franchise:  
Sonic the Hedgehog  
Release Date: 19 Nov, 2012

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**Minimum:**

**OS:**Windows XP/Vista/Win7

**Processor:**Pentium 4 @ 3.2 GHz/Athlon 64 3000+ or Equivalent & above

**Memory:**1 GB RAM

**Graphics:**256 MB (NVIDIA GeForce 8600/AT Radeon HD3650) & above

**DirectX®:**9.0c

**Hard Drive:**3 GB HD space

**Sound:**DirectX Compatible

English,German,French,Italian









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Let me start this off by saying that I have played through this game time after time for the past twelve years of my gaming life. I'm a big Sonic fan, I love the series and I think a good majority of the games are good, but holy moly, this game is worse than what I remember it being. This game is a buggy mess half the time, Sonic and Shadow either go too fast or too slow, there's not a consistent speed at which they go at. That's on top of the super sensitive controls, the slight movement of the control stick will send your character flying off into the direction in no time flat, even if you are going super slow. This applies to every characters including the mech characters and the treasure characters. Personally, I love the treasure hunting stages, they're not as bad as people make them out to be and they're kinda relaxing after a speedy stage. The mech stages can kiss my\u2665\u2665\u2665\u2665\u2665 there's only one I like and that's Cosmic Wall because it's the only stage where you can properly control a mech character. Tails' stages are worse than Eggman's stages, but neither of them are good overall. They're super clunky to control and I'd rather play Resident Evil 1 on an Atari 2600 controller than I would play the mech stages. Don't even get me started on that bad boss fight on the Space Ark Colony against Tails or Eggman (depending on which story you're playing). The fact that the AI can take you down with that large beam attack is complete bull crap and makes for an unfair advantage for the AI. You might be able to glide over the beam before it hits you, but good luck trying to pull that off. The real reason why anyone would buy SA2(B) anymore is for the Chao Garden, you know the story already, you know that you're not going to get every emblem, and you know that you're paying \$10 for a Chao simulator.

To sum it up, this game is worth it if you want to raise Chao and use the Extended Chao Garden mod, but otherwise, SA2(B) is a product of its time and is severely outdated. Avoid this game if you want to have an enjoyable main game, there are better Sonic games out there like Generations, Mania, and even Sonic Adventure: DX with the BetterSADX mod.. Classic, can't go wrong. Bests Sonic Adventure in every way.. Sadly this game for me freezes on startup or on the loading screen and never gets out of it. The porting in this game is not that good. I remember playing this years ago and enjoyed it so it sucks I can't have the same good time here on PC.. FOLLOW MEEEEEEEEEE SET ME FREEEEEEEEeEEEEEEEEEEe. great game\u2665\u2665\u2665\u2665\u2665port. This is a game that exists... Wish I could find a Save File that had everything 100% beaten though... BECAUSE IT DOESN'T CLOUD SAVE!. Chao World alone can be a sole reason to purchase this game. 10/10.. crashes constantly

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One of the best Sonic games ever created, and definitive 3D Sonic experience. Unique level design, a variety of gameplay styles, particularly during the space missions. I played this as a kid growing up on Dreamcast, and again on Gamecube, and this game has held up considerably well. Though the voice acting and story features some classic Dreamcast era cringe, none of that takes away from the excellent gameplay and execution of this very 2000's game. I will be replaying this one for a long time.. Blue man run fast. It fun. Black man run fast. It also fun. Yellow man, red man, pink man(?) and other red man are not as fun, but still enjoyable.

Me like grabbing eggs and throwing them against stone wall to induce rapid birth then make brain damaged infant fight and run for me. haha.. Pros:

- Chao Garden
- City Escape

Cons:

- Everything Else. Absolutely adore this game. There's three different level types with two characters for each.
- Action Stages for Sonic and Shadow
- Shooting Stages for Tails and Dr. Eggman
- Treasure Hunt Stages for Knuckles and Rouge

The game takes some getting used to for those new to it, as some features haven't aged so well. However, the gameplay smooths out as you go through the levels, and the player eventually adapts to it. The story is actually quite interesting, and the characters are fun to listen to despite the cheesiness. The Chao Garden is fun and offers a lot of replayability for the game, and provides player incentive to revisit levels even if they aren't going for all 180 emblems. Boss fights are well constructed (mostly) and fun. I strongly suggest this game.. Can't even get through City Escape without the game crashing so hard that I am forced to completely reboot my computer. A GameCube ROM works better than the official Sega PC release. That's sad.. this is a really bad port, the game intro lags and crashes to the dashboard , Sega really needs to fix this port, dont waste your money on this game

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