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About This Game

Maiden's Heart Academy is a strict all-girls high school that is well known for having students that end up being very successful. The girls are also admired for their generosity and politeness. It is at this school that the protagonist, a 17-year-old male, ends up attending after his mother has him enrolled. Although reluctant at first, the headmistress of the school decides to let him in when she meets him and hears that the protagonist was heavily bullied for his feminine looks and personality. The only condition is that he must dress as a girl at the school and keep the fact that he is actually a boy from getting out.

Characters

Maria Lockhart

The protagonist of the story. Having adopted the female name Maria, he enrolls into Maiden's Heart Academy. He was tormented by fellow students in the past and ended up in the hospital after being pushed down a flight of stairs.

Erika Farrow

The daughter of the headmistress. She becomes Maria's roommate due to her mother's request. She does not like men, so she is less than thrilled that she has to share a room with a boy.

Audrey Cornett

Maria's cousin who she has not seen or talked to since they were kids. She does not recognize him dressed up as a girl, but something about him seems familiar to her.

Sylvia Farrow

Erika's little sister. She's a bit of a troublemaker who does what she wants and LOVES to eavesdrop on conversations. She tends to get on Erika's nerves very frequently.

Dawn Layson

She's an energetic girl who is good at sports, despite being small. She develops a massive crush on Maria the instant they meet.

Harley Kraft

She's a tall girl who had to repeat her final year because she failed multiple courses. She sleeps too much, skips class and has trouble understanding common sense.

Features

- Five heroines
- Romantic endings for all heroines
- Visible protagonist
- 15 beautiful CGs

Title: My Life as a Maiden
Genre: Casual, Simulation
Developer:
RhinoGearz
Publisher:
RhinoGearz
Release Date: 26 Jan, 2018

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English



Erika

SAVE LOAD SKIP AUTO HISTORY

That's right, I don't like Maria. Not after I learned something about her.





Gorgeous artstyle, and I for one really like that the MC is quite different to a lot of other crossdressing/trap characters in many manga I've read, as well as some VNs, really refreshing that he's not portrayed as a helpless pervert, and a couple of the routes are so freakin' sweet I almost had a cuteness overload. One route had me on the verge of tears, but was still nice, it would have been nice to see the characters dressed in a wider variety of outfits beyond their school uniform, especially for Maria and Audrey, but can't have everything, heh.

Overall a good experience, I enjoyed the story and I do recommend it, even at full price, ten dollars isn't a big deal really, I sure don't have any complaints about it, even if it is closer to \$13 in my currency.

Only one thing bugs me a little about this game, I did observe a few spelling and grammatical errors here and there, nothing too serious and it was easy enough to make sense of what was actually meant, perhaps a proofreader would have helped.. Strongly recommended. You can NEVER predict what will happen. One of the best VN I've played.. I'm Really enjoying this Game/Story, been making 20 min videos of it and it's build emotion out of me that i didn't think it would do and it is worth it too.

Time for a bad joke

10/10 would Trap again

but really good game/story I really loving it :). I really enjoyed this story. The characters were unique and entertaining and the artwork was really beautiful. Only real complaint would be the music. Had the same 3 or 4 songs throughout. A nice but short visual novel with similar feel to the Otoboku series- trap protagonist in a school setting.

The artwork while it has an anime feel to it, it feels more polished then a lot of \$20-30+ visual novels. The backgrounds and main sprites are all very colorful and pleasant and the cg's are just beautiful I just wish there was more of it . 9/10

The music while simple tends tends to suit the moods accordingly and the occasional sound effects are not too shabby. There is no voice acting which some may not like but meh, thats personal oppinion. 6/10

The story is what carries a visual novel and this one is great, plenty of comedy mixed with light touching moments along with a few darker points are blended very nicely together to produce a story that just melts the heart. Plenty of awwwww <3 moments. Once again I just wish there was more of it.9/10

Hmmmm, personal thoughts-I will repeat "I just wish there was more !"

Its nice to see a nicely done visual novel with heartwarming elements with a likeable mc and cast that doesn't rely on fan service and nudity to get you to keep reading. For people new to visual novels it makes a great starting point as the pacing is good and it doesn't drag on, for veterans of visual novels its a nice little diversion from our 20-40+ hour experiences to enjoy a light weekend afternoon read.

Overall 8.5/10 for what it is- a short pleasant visual novel.. i thought this was going be a dating sim about a trap going to an all girls school,

"this is exactly what i thought it was"

. This is a game about a ifeminine male being transfered into all-girls school after being bullied for nearly his apperance and mannerisims. As he is not transgender, he has to hide his identity in the new school.

Now i enjoy choices a plenty in VNs since they give me a sense that im drivig the story, but i feel if i rove this story it wouldnt have been as impactful as this was. Its clear the author had a story they wated to tell. It stirred my love for VNs again, i love good story telling. I do have some gripes but its something im really sad to 100%, because i know i wont have any incentive to boot it up again, and i just love this game. However, its WELL worth the asking price

Length-4/5:

This is more a personal gripe, since if i love something, i want to enjoy it. the story itself lasted, for me, 2 hours. but the endings can add quite a bit to it. one even added another hour of story. however i that same time, i finished 2 other character endings

Endings-4/5:

The choices in the game are strictly to determine which ending you get. since thres only 4 areas you get choices in, its strict, in that if you dont pick a certain combonation, youll get the exteamly disapointing Basic Ending. but the choices make getting your

ending easier since it makes it obvious who your effecting. Did i mention the Basic Ending? i mean, there are cliffhangers, there is cutting to black mid sentence, then theres this games Basic Ending...

Characters-4/5:

Characters in this game have there own parts, naturally when trying to make everyone as unique as possible. However some of the characters seem like they dont belong. Im still trying to figure out why Harely is a thing. In any ending but her own, she has one one line, and its always the same one. I especially like how Dawn and Sylvia was made. Maria has to be my personal favorite though, when you consider all that characters been through, it makes Detroit schools look functional. And they still smile. The characters hold Christian ideals as far as the nasty goes, therefor theres nothing to that effect. However theyre incredibly open minded, even one character who is very uncomfertable about the MC.

Story-4/5:

The only bits of the story that changes is directly after the choices you make, everything else is the same. Not that thats a bad thing, just your choices arnt reflected untill you reach certain endings. the MCs backstory, as i said before, makes Detroit schools look tame, atleast at first, but get mre mellowed out throughout the story, and even has closure in on ending. The author has a story he wanted to tell here, and he told it. There is alot of funny moments in this game, infact i can see this story being is own anime.

Rating-4/5:

In all the above areas, i could find atleast one thing holding it down, the extreamity of the bullies, Haley feeling like a tacked on character, the basic ending...however the game is well worth the price, and i can see myself 100% it, keep it installed. i love the music, i love the story, the emotional aspect it stirred in me. The characters and how they interact with eachother and the MCs PTSD.

Edit:

Now that i 100% this game...

I still have no idea why Harley is in this.. While I got this game as a joke, I found that I was pleasantly surprised by everything. The ongoing theme for this game and the word that I can best use to describe it is "Cute". Everything is "cute". The character designs are fairly cute, the story and their branching endings are cute and the artwork you recieve is cute. I'll include my critique below, but the TL;DR version is that I recommend it for a cute, cheap read but I find some things very odd about it.

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Without giving away spoilers, I felt that one character's ending was very rushed, another seemed like there was almost too much time spent into it when compared to the other endings, and I found the main character to be...odd.

For starters, I felt their backstory bordered on "Trying to hard to make you feel for this character" and they sort of come off as almost cartoony in how bad their life was. I feel like there was a strange missed chance with this character when you have a boy that likes to be called a girl, that likes to dress as a girl, that likes to do girl things, that hates doing male things, and basically wants to do everything as a girl....but isn't a girl.

I felt like there was an odd Christian undertone to things, not just the fact that the school you go to is a Catholic Girl's school. A character being lesbian is completely played off like their sexual orientation didn't matter, the Main Character is played like they're Transgendered but it almost seems like the dev(s) couldn't quite bring themself's to say it, and the arguable antagonist of this story is apparently a non-Christian that even brings up how "YOU CHRISTIANS should be the intolerent ones", which comes off as preachy.

Despite this, I think it's a cute read and there is too much about it that I like to really let these weight too much on my mind. I'd recommend the game for a quick, easy read that I think people will enjoy.. This is actually really good, I am early in the game and can't stop smiling, its so well written its like a really good manga. I feel like I am privy to a mischievous secret and wanting to just hesitate at certain points to absorb what is happening and place myself in the position of each of the participants. It is well drawn which is nice too. I like it.

Much further on ... I wonder what I can write that won't spoil it for others, its so intense I am swinging between emotions which only happens with a 50 dollar game usually. A game which can make me both happy and teary. The writing continues to delight and the use of music to change mood is masterful.

I have 2 accounts and 500 games between them and this is as good as any I have found on steam.. This is a sweet visual novel. Frankly, it might be the most Christian one I've seen. And by that I mean, there is not sex outside of marriage, and aside from a few scenes involving either a faulty door lock or a VERY hyper first-year high schooler... nothing about anyone seeing/touching things they shouldn't. To be fair, said hyper girl didn't believe what she was being told, so she... made a grab...

It also shows Christians in a good light in other ways.

Now, you may be asking how I can say that when there is a boy crossdressing in an all-girls Academy... well, that boy has been through a LOT. His backstory is HORRIBLE. The inciting incident is him being thrown down a flight of stairs at his public high school. And during one of the paths, you find out it was no accident. Heck, in the common route before the branching... there is a scene that shows how his scarred back came to be.

All of the girls are nice in their own ways. From the roommate who HATES men (at least in the beginning) to the cousin who used to be his best friend (a lot of near recognition there), and even the completely common sense-lacking older girl... Seriously, she takes everything literally... and doesn't get a lot of important things...

This is a great read, so do try it.

Short and sweet. I was surprised to have enjoyed the game as much as I did. Would recommend it if you enjoy anime style story games.. I stumbled upon this with some friends, and thought it would be silly.

I was dead wrong; this is perhaps one of my most liked games I have in my library simply because of the plot.

It might be a bit ludicrous to believe, but this story made me realize that I was in reality a piece of crap and subsequently began to shape up. I now live a happier life.. Really cute, though rather simple and short.

It's a pretty standard visual novel really, where spending time with certain characters gives you an ending centered on them.

As a transgender women, I felt a bit conflicted about how they handled gender in the game. It's very good that they bothered to acknowledge the topic at the start of the game, and I really appreciated how the main character wants to cross-dress from the start of the game rather than basic "boy pretending to be a girl" tropes that are plain offensive. But some content still felt a bit weird and poorly portrayed.

The only other things I found negative from this game is the excessive "dark and violent backstory" for the protagonist, and the far-too-casual-anime-style-sexual-assault (though they do bother to chastise the characters in question). Oh and the music is kind of annoying.. My Life as a Maiden does a good job treating issues of gender presentation sensitively--the voice of the protagonist's mother in particular is a good and strong voice for toleration and support. However, the game's writing in general didn't work for me. I didn't think the characters were characterised interestingly, and the choices (there are four of them in the whole game) were not well designed (they are pretty much of the "who do you hang with" variety channeling you into one of five different endings in which you have a romantic story with your chosen classmate.

I found the writing style very odd, veering from the most immature moments ("I want to be the first to touch your butt" to moments of horrific trauma (flashbacks of torture with a knife) and not in a neat genre-bucking way. The transitions were very jarring, and I don't think the writing was up to it. This was most notable in Sylvia's ending, which I thought was the weakest one. One ending (Audrey) was way more developed than the others which felt odd as well. Dawn, I thought, stood out as a bit funnier and more well written than some of the others, but they were all fairly forgettable. In my playthroughs, I found a few dozen typos.

The art is downright boring--the classmates's face look very similar to each other, and the scene is often several people standing stock-straight forward without any dynamism in their presentation. The CGs were OK--not especially good or bad, and the music was forgettable.

I was disappointed with this game. The idea was an interesting one, but I don't think this work as a piece of interactive fiction--it's just not strong enough prose-wise, and the interactivity isn't well integrated enough for the choices to be meaningful or interesting.. This is the first time I have been moved to buy a visual novel (I've played quite a number of free ones) having read the plot summary and I wasn't disappointed. The routes aren't very long but they are enjoyable with surprisingly deep moments of romance, pathos and humour. I was surprised at just how well some serious issues were presented and tackled with great tact, which really added depth (it is worth going through all of the routes to see different variants of this). Equally, the artwork is very appealing and further engages you in the world. I actually found myself going back to the gallery just to look through the CG art again. I'd recommend this game to anyone who has ever felt confused about their place in life and how to express themselves.. An unique style of visual novel. Good story, it's a fun and romantic story with a message of tolerance about difference. Like the previous VN of RhinoGearz (Within a Rose), this VN is simple and efficient with a very original story. Very great, very good!. I'm really excited about this visual novel! Maria, the protagonist, is such a well-written example of a gender-nonconforming boy/man (which are near impossible to find in any sort of media in the first place, much less written with this much care) and, so far, every other potentially delicate subject has been handled with just as much tact. Refreshing, touching, adorable, a little heartbreaking - a nice, casual read!

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